https://www.linkedin.com/in/labithiotis

A passionate software engineer, with over 8+ years of experience building SasS projects from the ground up. Skills range from building scalable and performant backend services utilising docker, NodeJs & Typescript, to rich and complex single-pager's with React/Redux/GraphQL apps and component libraries from scratch. Along with building a variety of React Native apps available on Apple and Android stores.

Before becoming a software engineer I achieved a first-class degree in Computer Games Design. This background, helps me deliver projects to a high standard, with a keen eye for user experience and visual details.

After living and working in London for 10+ years, in 2018 I transitioned to becoming a full-time remote contractor along with relocating to Austria. This has allowed me to become more focused and deliver faster with fewer distractions. With today's technology, it's easy to attend meetings, daily stand-ups and pair program as if co-located.

Practices XP, Pair-Programming, TDD, Kanban, Sprints, Retros, CI/CD, Measure to iterate.

Languages Typescript, JavaScript ES5/ES6, JSX, HTML, CSS, Less/Sass, Node, PHP, NoSQL, SQL, Bash, Terraform. Libraries React, React Native, Styled-Components, Redux, GraphQL, NestJS, Jest, Cypress, Mocha, Gatsby, Backbone, jQuery, Express, Koa, Lodash, Handlebars, Jade, Moment, Bootstrap, AWS, MongoDb, MySQL, PostGres, Redis, Webpack, Parcel. Tools Webstorm, VSCode, Figma, Sketch, Photoshop, Slack, Asana, Jira, AppCenter, Browserstack, Segment, DataDog.

Experiences

Senior React Native Engineer @ Yara International A international fertilisation company - AtFarm App: <u>https://apple.co/3g3WNhM</u>

- Implemented new screens and UX flows to app.
- Refactored app from JS to TS, including updating react patterns to hook based components to improve maintainability.
- Added E2E tooling for RN app, with focus on performance and stability.
- Incorporated new tooling to improve developer experience to avoid wasting time on repetitive work. For example fetching auth tokens via CLI and copying to clipboard so you can run local API clients for testing.

Senior Fullstack Engineer @ Hablo

Global travel networking platform https://myhablo.com

- Architected the whole front-end application utilising the latest technologies; Typescript, React, GraphQL, Cypress, Auth0 etc..
- Rapidly delivered pages and features requested by the client to achieve a working platform within three months, which include creating accounts, connections, posts, searches, complex organisations with roles and permissions.
- Incorporated production-ready tooling to monitor the platform, from its health to what users were doing, and errors in realtime. As well as setup CI for a mono repository to deploy to pre-production environments, with flows to support deploying to production once tests (including E2E) passed for continue deployment.

React Native App - Name Combos (Personal Project)

Apple App: https://apple.co/3ciZ0kB

Senior Software Engineer @ Triptease

Leading hotel booking platform with 10,000+ of hotels https://triptease.com/

- Built a service that collects prices from online travel agents in realtime and handled 100s of requests a minute. Utilising multiple cache strategies to avoid bot detection like auto IP pooling and full browser emulation. https://triptease.com/en/parity
- Designed and built a performant service to mange clients branding used by client dashboards and internal teams. It implemented an immutable database to have a built-in history of changes and deployed behind a CDN for performance.
- Built popup widgets that had to run on external client sites and work in isolated iFrames, i.e. it couldn't mutate or effect host sites. These widgets delivered a rich experience to our client's guests and help deliver uplift. https://triptease.com/en/messages
- Created a spider scraping tool to scrape travel agent sites to obtain a list of hotel properties per country for Triptease sales leads. The tool also enriched this data with additional sources like Google, LinkedIn, and Tripadvisor for data like; home page, address confirmation, telephone number, ratings etc..

React Native App - Star Citizen Field Guide (Personal Project) Apple App: https://apple.co/2JJTjlc	(Several months) January 2016
Fullstack Developer @ Prism Digital https://prism-digital.com	(2 months) July 2015 - Sept 2015
Head of Development @ Bopple https://bopple.me	(3 years) April 2013 - April 2016

Education

- 1st Class Hons (BSc) in Computer Games Design 2005 - 2008 Staffordshire University

- MongoDB Certified Certificate 2015 MongoDB University

Languages

Native English speaker and learning German

(1 month) **April 2020**

(4 years) April 2016 - April 2020

(6 months) Nov 2020 - April 2021

(6 months) June 2020 - Nov 2020